



# Evan Hughes

*FINE AND VISUAL ARTS*

**CLASSES TAUGHT:**

Digital Design, Advanced Digital Design, Intro to Art, AP Studio Art, 3D Studio Art, Painting



## ABOUT ME:

Hello! I'm Evan Hughes; teacher of Intro to Art, Painting, AP Art, 3D Design, and Digital Design. This is my 17th year of teaching art, by way of Syracuse NY, Bridgeport CT, Brooklyn NY, Concord CA, and now year four for me at BFC. I am eager to help students learn art-making processes for both self-expression and real-world application, through development of creativity, technical skills, and fostering independent thought.



## GRADING POLICY

Grades are calculated with total points, typically with a grading rubric. The largest factor in my grading with or without rubrics is student effort - so always try your best!



## HOMEWORK/LATE WORK POLICY

Homework is rare in my classes, as we will do the majority of work in-class.

Each assignment receives a one-point deduction for each day late. Anything turned in beyond 50% of the project (by number of days late, for example; a 20-point project turned in 10 or more days late), receives a final grade of 50%/F.

Exceptions are made for unforeseen circumstances, of course.



## HOW CAN A STUDENT SUCCEED IN YOUR CLASS?

Try your best! Everyone has different skills and art experiences prior to entering my classes – show me your best effort, regardless of your abilities, and you will succeed.



## BEST WAY TO CONTACT YOU/COMMUNICATE

Email me! [ehughes@bishopfoley.org](mailto:ehughes@bishopfoley.org)

