



Kevin Swift

TECHNOLOGY & ENGINEERING  ALUMNI

CLASSES TAUGHT:

Intro to Engineering and Robotics, Design Engineering, Web Development, Intro to Programming, Video Production, AP Computer Science Principles

ABOUT ME:

This is my fourth year teaching at BFC and my 16th year with our FIRST Robotics team. I am a BFC alumnus from the class of 2007, after which I attended Oakland University. With a strong IT background and a passion for hands-on learning, I'm excited to guide our Ventures through the constantly evolving world of technology.

GRADING POLICY

Grades are weighted and varies from course to course.

HOMEWORK/LATE WORK POLICY

Depending on the class, most assignments are projects and students are given multiple days in class to complete it. I am generally flexible with due dates on projects that require use of software/equipment in school and will adjust project due dates if more time is needed, provided time is being used wisely in class. If work is late and there has been no communication for extra time, up to 10% may be deducted per day late.

OTHER COURSE INFORMATION

Software used for classes is generally either open source and/or is licensed for students to use at home. I encourage all students to install software at home and experiment with their own ideas and creativity. I am almost always here after school for a while, so students can work on their projects after school in my classroom in addition to during class.

HOW CAN A STUDENT SUCCEED IN YOUR CLASS?

- Come prepared
- Clean up after yourself
- Use your time wisely
- Respect others and your environment
- Stay focused
- Never stop learning

BEST WAY TO CONTACT YOU/COMMUNICATE

Feel free to email me at swift@bishopfoley.org,

